

KaosPilots Team 13

Week 44

Creativity

Learning Goal To give the students an introduction to creative processes and how to work in these. To give the students tools and methods for generating ideas, developing ideas, prioritising ideas and to bring the ideas into realisation.

Further more the goal is to bring different perspectives on what a creative process can be and what the challenges are – both being part of a creative processes and to facilitate them. Best practices and cases will be presented.

Teachers Peter Floor van Wijngaarden - University of Breda, The Netherlands
Monique Hover - University of Breda, The Netherlands
Kasper Arentoft, LearningZone
Poul Kelberg, boxing trainer and head of Fightclub.dk

Litterature

Hosts Nanna-Emilie, Karen and Heba

Monday 30/10

09:00 – 17:00 Workshop on Imagineering (Peter and Monique)
Evening Homework: doing an in-depth interview *

Tuesday 31/10

09:00 – 17:00 Workshop on Imagineering (Peter and Monique)

Wednesday 01/11

09:00 – 12:00 Physical training and “Backbone Vision Workshop”
13:00 – 16:00 Physical training and “Backbone Vision Workshop”

Thursday 02/11

09:00 – 12:00 Creative Design – the IDEO way (Kasper Arentoft)
12:00 – 13:30 Business Lunch
13:30 – 16:00 Creative Design – the IDEO way (Kasper Arentoft)

Friday 03/11

09:00 – 12:00 Creative Design – the IDEO way (Kasper Arentoft)
13:00 – 14:30 Creative Design – the IDEO way (Kasper Arentoft)
14:30 – 16:00 Presentations, feedback and observations

* Each student must do an interview with a person from outside the KaosPilots between Monday afternoon (after lessons) and Tuesday morning. This is to experience some of the techniques from Monday’s lessons and to come up with real time results which will be used during the second day. So each student should plan this beforehand and "book" a person for the interview. More information will be given during the lessons on Monday.